APPOINTMENT OF CAMPAIGN TREASURER AND DESIGNATION OF CAMPAIGN **DEPOSITORY FOR CANDIDATES**

(Section 106.021(1), F.S.)

(PLEASE PRINT OR TYPE)

OTE: This form must be on file with the qualifying

officer before opening the campaign account.	OFFICE USE ONLY
1. CHECK APPROPRIATE BOX(ES):	
	easurer/Deputy Depository Office Party
2. Name of Candidate (in this order: First, Middle, Last)	3. Address (include post office box or street, city, state, zip
Joan - Farrell	code) 6/1 Tamiani Tr/ N, Lot 132
4. Telephone 5. E-mail address	VENICE FL 34285
(423) 314-9442 josherberlights@protowneil.	· ·
6. Office sought (include district, circuit, group number)	7. If a candidate for a <u>nonpartisan</u> office, check if
VENICE City Council, Seat 1	applicable:
/	My intent is to run as a Write-In candidate.
8. If a candidate for a partisan office, check block and fill in name of party as applicable: My intent is to run as a	
☐ Write-In ☐ No Party Affiliation ☐	Party candidate.
9. I have appointed the following person to act as my Campaign Treasurer Deputy Treasurer	
10. Name of Treasurer or Deputy Treasurer Joan Farrell	
11. Mailing Address	12. Telephone
611 Tamiani Tr/ N, Let 13	(423) 214-9442
13. City ENICE Sarasota F1	te 16. Zip Code 17. E-mail address 34285 jourharborlightse protonmail. Com
18. I have designated the following bank as my	
19. Name of Bank CENTENNIAL BANK 20. Address 500 US Hury & Bypasis N	
21. City VENICE 22. County Sarasota	23. State 24. Zip Code
VENICE Jarasola	F1 34285
UNDER PENALTIES OF PERJURY, I DECLARE THAT I HAVE READ THE FOREGOING FORM FOR APPOINTMENT OF CAMPAIGN TREASURER AND DESIGNATION OF CAMPAIGN DEPOSITORY AND THAT THE FACTS STATED IN IT ARE TRUE.	
	26. Signature of Candidate
8/15/2023 X Janell	
27. Treasurer's Acceptance of Appointment (fill in the blanks and check the appropriate block)	
1. Jean Farrell	, do hereby accept the appointment
(Please Print or Type Name)	
designated above as: Campaign Treasurer. Deputy Treasurer.	
8/15/2023 X mm Farrell	
Date Signature of Campaign Treasurer or Deputy Treasurer	